# Detecting Faint SNe From SDSS-II: SNS Data

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#### Standard Survey vs. Deep Coadd

- No SN spectra can be obtained
- Can focus on finding SNe with lower S/N
- There should be 1000-3000 previously undetected SNe within Stripe 82 with z<0.5

## Previously Undetected SNe

- How many of these new SNe can we detect?
- Did we miss any SNe we could have used? Why?
- How effectively can low S/N candidates have useful light curves?

#### Seasonal Coaddition

- Coadded with SWARP each image that overlapped a specific pointing from each season: 2005, 2006, 2007
- Use CHI2, not a standard SUM or MEDIAN coaddition
- Pixel values, y<sub>j</sub> in CHI2 are defined as (Szalay, A. et al)

$$y_j = \sum_i g_{ij}^2$$
 where  $g_{ij} = \frac{f_{ij} - \mu_i}{\sigma_i}$ 

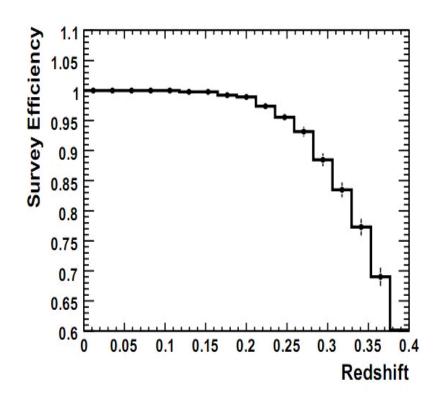
## Progress Update

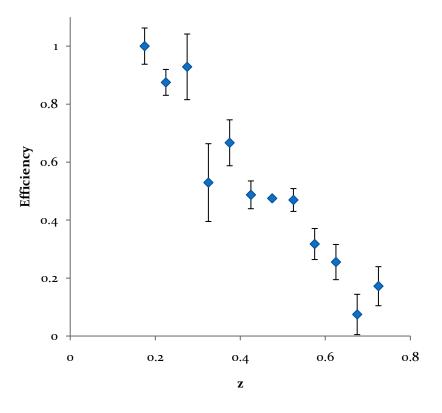
- Fakes inserted into SDSS images.
  - Simulated using SNANA
  - Preliminary efficiencies determined.
  - Hosts chosen based strictly on host r magnitude.
- Preliminary candidates analysed
  - Put through SMP.
  - Typed with psnid.
- Various coaddition issues dealt with.

## Efficiency comparison

SDSS 1st year efficiency

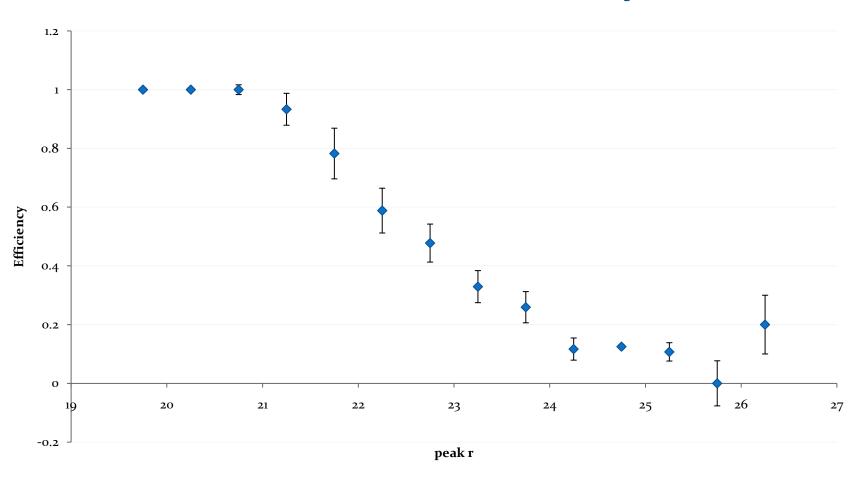
Efficiency based on 467 fakes



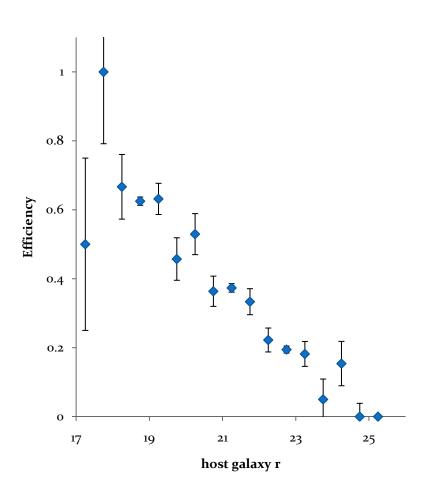


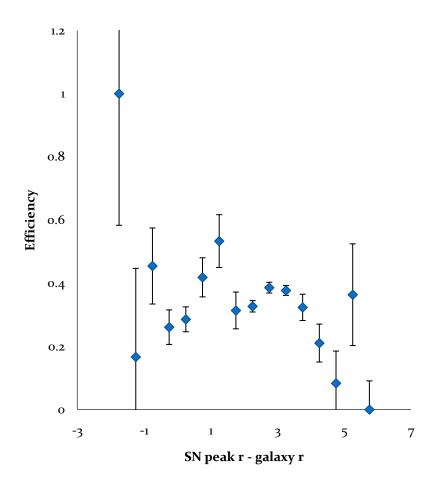
Dilday et al 2008

# Peak r efficiency

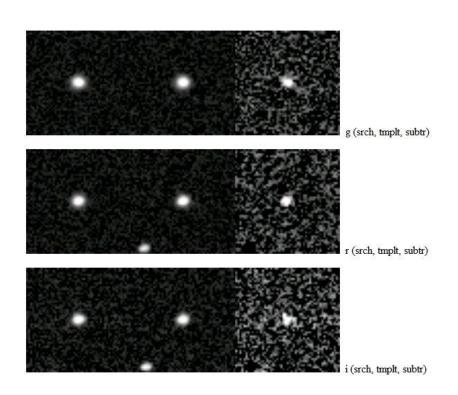


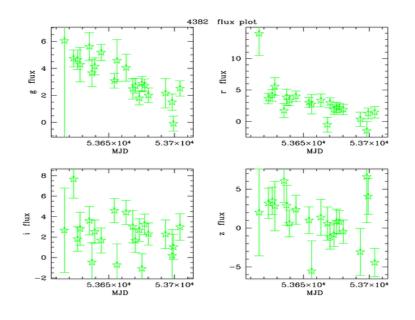
#### Novel Efficiencies?





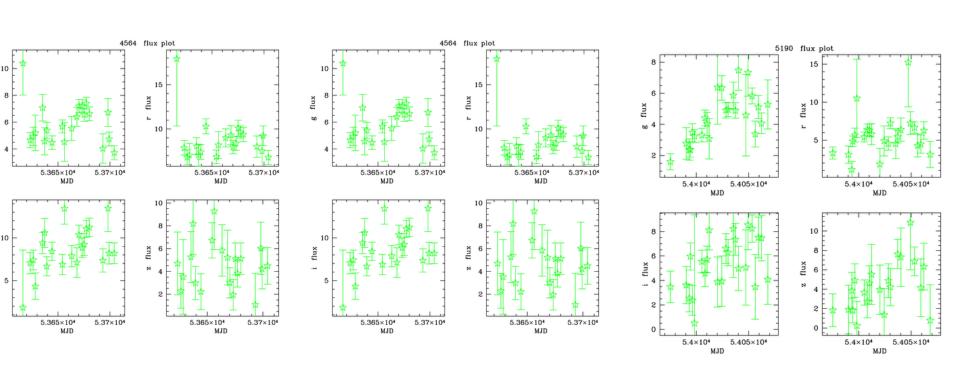
#### Our Candidate 4382\*



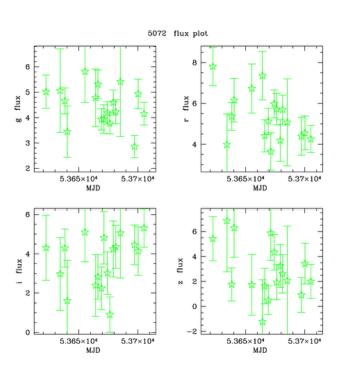


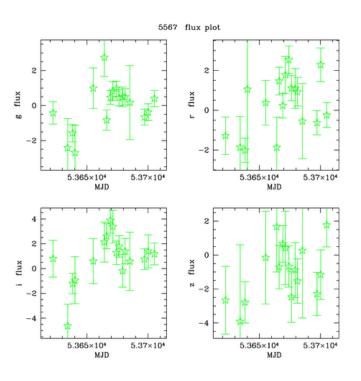
\*Not SDSS Candidate #

# Other Good? Candidates (II)



## Not Quite as Good (Ia)





### Summary

- Identified and typed previously undetected SNe objects.
- Have used fakes and efficiencies to improve coaddition pipeline.
- Have processed ~2 square degrees
- Based on preliminary detections have improved efficiencies 0.2<z<0.55</li>
- Will be processing another 8 square degrees by mid December with a few hundred objects per pointing.